



COLETTE DU BOIS

◀ *Master, Living*
Showgirl

CACHE

4

08/28/13

DF	WP	WD	WK	CG	HT
6	6	9	4	6	2

Artificial Soulstone: The first Soulstone this model discards each Turn is not deducted from its Crew's Soulstone Pool.

Death Defying: When this model is reduced to 0 Wounds, it may be placed in base contact with target friendly Showgirl within 8" before being killed. This model may discard any number of Soulstones and heal 2 damage for each Soulstone discarded in this way.

Impossible to Wound: Damage flips against this model suffer \square . Damage flips against this model may not be cheated.

Df/Wp (♣) Now you see me...: After suffering damage, place a Scheme Marker in base contact with this model, then place this model within 6".

TACTICAL ACTIONS

(1) The Prestige (Ca 7 / TN: 16 / Rst: **Wp** 14 / Rg: 6) All enemy models within (X)2 of target friendly Scheme Marker suffer 2/4/5 which may not be cheated. Flip for each model separately. Then discard the target Scheme Marker.

Encore: Instead of Discarding target Scheme Marker, leave target Scheme marker in play.

(1) Trick of the Hat (Ca 7 / TN: 15) Discard one Soulstone. Summon one Mechanical Dove within base contact. The Summoned Mechanical Dove may activate immediately after the end of this model's activation as a Chain Activation.

(1) Disappearing Act: Place this model, or another friendly Showgirl within 18", in base contact with a friendly Scheme Marker within 18". Then discard that Scheme Marker.

(1) Soulstone Infusion: Discard one Soulstone. This model receives **Reactivate**. This Action may be taken once per Turn.