



COLLODI

Master, Construct

CACHE

4

08/28/13

DF	WP	WD	WK	CG	HT
4	6	9	5	5	2

The Puppet Master: At the start of this model's Activation, target friendly Construct within LoS gains the following Condition until the end of the Turn: "**Personal Puppet:** When this Crew's leader suffers damage, this model may suffer 2 damage to reduce the damage being suffered by 2."

Accomplice: After this model ends its Activation a friendly model within 6" may Activate immediately as a Chain Activation.

Free of Our Strings: When this model is killed or sacrificed, all friendly Doll models in (X)10 gain the **Reactivate** Condition.

TACTICAL ACTIONS

(1) Pull the Strings (Ca 7♣ / TN: 11♣ / Rst: Df / Rg: 10): Move target enemy model up to its **Wk** in any direction, and then discard all enemy Scheme Markers within (X)3 of the target.

♣♣ *Tighten the Cord*: After succeeding, the target suffers 2 damage.

TACTICAL ACTIONS

(1) Dance, Puppet: Target friendly model with the **Personal Puppet** Condition immediately performs a non-Attack (1) Action. If the target is within 2", it may perform a (1) Attack Action instead.

(2) Puppet Show: Target friendly model with the **Personal Puppet** Condition immediately performs a full Activation. This does not count as the target's Activation this Turn and does not count as a Chain Activation. After the Activation is over, sacrifice the target and then finish Collodi's Activation.

(0) Doll Friends (Ca 7♣ / TN: 17♣ / Rg: 10): Target friendly Doll model moves up to 4" and then performs an Interact Action.

♣♣ *Another Act*: After succeeding, take this Action again.