



# WONG

♠ *Master, Living*  
**GREMLIN**

CACHE

3

DF	WP	WD	WK	CG	HT
5	7	12	5	6	2



## FINAL, OFFICIAL

**Counterspell:** Enemy **Ca** Actions which target this model lose all suits printed in the **Ca** for the duration of the Action.

**Df** (♣) **"Squeel!"**: After this model is damaged by an enemy **Mi** Attack Action, push this model 4" away from the Attacker.

**Glowy:** When this model is deployed, choose another non-Peon model. The chosen model gains the following Condition for the rest of the game: **"Magical:** Damage dealt by this model ignores **Armor, Hard to Kill, and Incorporeal.**"

**Armor +1:** Reduce all damage suffered by this model by +1, to a minimum of 1.

## ATTACK ACTIONS

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**(1) Iron Fan of Tsu Li** (MI 5 / Rst: **Df** / Rg: ♣ 2): Target suffers 1/3/5 damage.

♣ **Poof!**: After succeeding against an enemy, place this model within 6".

♣ **Iron Storm**: After damaging, flip a card which may not be cheated for every model within (X)3 of the target besides this model. All models which receive a ♣ suffer 1 damage.

**(1) Lightning Jump** (Ca 7 / TN: 13 / Rst: **Df** / Rg: ♣ 10): Target suffers 2/3/5 damage. This model flips a card which may not be cheated for every model within (X)3 of the target. All models which receive a X suffer 2 damage.

♣♣ **Fzzzap!**: After succeeding, all models within (X)3 of the target which receive a ♣ suffer 2 damage as well.

X **Lightning Storm**: After damaging, take this Action again at -1 **Ca** against target model which suffered damage from the (X) generated by this Action.

## TACTICAL ACTIONS

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**(0) What Goes Up...:** Discard target friendly Scheme Marker within 4". If this happens, at the end of the Turn place a friendly Scheme Marker within 6" of this model. All models within (X)3 of the Scheme Marker must pass a TN 12 **Df** duel or suffer 1 damage.

**(0) BOOM!** (Ca 7 / TN: 16 / Rg: (X)4): All models in range must pass a TN 14 **Df** duel or suffer 2 damage. This model may discard up to 3 Scheme Markers within 4" and LoS to increase the Rg of this Action by 2 for each Scheme Marker discarded.